



**The Hobbit Hole #16: A Fantasy Gaming
Magazine (The Hobbit Hole Magazine Issue)
(Volume 16)**

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This issue is a huge issue packed full of T&T goodies. REGULAR FEATURES: Of Hairy Feet and Taters... Editorial. T&T ARTICLES: Sorcerer's Apprentice T&T Movie Script:, The Animagus Specialist: The Panther & the Python, Tavern Talk: The Tavern Master's Guide No. 1, A Pilgrimage to the Bear Cave, Part I: An Interview with Bear Peters, T&T in Middle-earth, The History of Trollworld: T&T World Zones, The Pirate: the Rogue of the Sea and The Trollgod's Guide. SOLO / GAMING: Hell Ain't a Nice Place to Be... (A dark and horrific T&T GM Adventure for characters of levels 4 to 8) and House in the Hills (A T&T Solo for a warrior of levels 1 or 2 with 10 to 20 adds). FICTION: Meeting with the Editor, The Dead Riders and A Lost Ymir in Khazan. OTHER: Comic: Grumlahk's Troll Tales, Comic: T&T vs. D&D? Do you feel lucky punk? and Manga Comic: Dragonfly in T&T. This magazine is based on 6th edition T&T on which I hold the Library of Congress copyright [Registration Number / Date: TX0007608148 / 2012-10-12].

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